

Ping-Yeh Li

Born in 1981

Department of Arts and Design, National Taipei University of Education, Taiwan No.134, Sec. 2, Heping E. Rd., Da'an Dist., Taipei City 106, Taiwan (R.O.C.)

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Current Position:

Feb 2023- Associate Professor, Department of Arts and Design, National Taipei University of Education, Taiwan

Qualifications:

Ph.D.:

2012-2017 Ph.D. in Digital Media, School of Arts and Cultures, Newcastle University, UK. Supervisors: Professor John Bowers, Mrs. Irene Brown, Dr. Tom Schofield. Thesis Title: Toward 21st Century Wundermaschinen – A Practice-based Inquiry Developing Media Archaeology as an Artistic Methodology

Master's degree:

2007-2009 Master of Fine Art in Painting and Drawing, Edinburgh College of Art, Edinburgh University, UK. Supervisors: Mrs. Eileen Lawrence and John Beagles

Bachelor's degree:

2000-2004 Bachelor of Fine Art, National Taiwan Normal University, Taiwan

Teaching Qualifications:

2023 Certificate of Associate Professor, Taiwan

2017 Certificate of Assistant Professor, Taiwan (Registration # 144810)

2014 Certificate for attending the workshop of Introduction to Learning and Teaching in Higher Education organised by Newcastle University, UK

2010 Certificate of Lectureship, Taiwan (Registration # 101349)

2005 Certificate of Secondary School Art Teacher, Taiwan (Registration # 9402723)

Publications:

Solo Exhibitions:

- 2021 Common Frequency in Variant State Solo Exhibition by Ping-Yeh Li, De-qun Art Gallery, National Taiwan Normal University, Taipei, Taiwan
- 2020 Painting's Layer of Derivative/Algorithm, Room 102, National Defense Museum, Taipei, Taiwan 2018 Flower of Time-Universal Correspondence, Room 108, Taiwan Museum of Fine Art, Taichung, Taiwan
- 2017 Spirit Exposure, Meet Art Space, Taipei, Taiwan
- 2014 Botanical Universe, Culture Lab, Newcastle University, UK
- 2013 Experiential Converter, Culture Lab, Newcastle University, UK
- 2009 New Species Found, Garden Shop, Oxford, UK
- 2009 New Species Found, Victoria Gallery, Edinburgh, UK
- 2009 Holly Dark Heaven, Project Space, Edinburgh College of Arts, UK
- 2007 Tedaiwinburangh, Project Space, Edinburgh College of Arts, UK
- 2003 Vocabulary of the City, Underground Gallery, Taipei, Taiwan

Group Exhibitions:

- 2021 Light and Shadow Art Exhibition, Lin Ben Yuan Family Mansion and Garden, Banchiao, Taiwan
- 2021 Spring Special Exhibition, D/S One Gallery, Banchiao, Taiwan
- 2019 Post-Digital Anthropocene- International Techno Art Exhibition, Room 202, Taiwan Museum of Fine Art, Taichung, Taiwan
- 2018 CyberHug Art x Technology Festival, Taoyuan Arts Center, Taoyuan City, Taiwan
- 2018 Have a Good Time Together, 241 Art Gallery, Hsinchu, Taiwan
- 2017 Thoughts & Status-New Media Art Exhibition, Millennium Hotels and Resorts, Taiwan.
- 2016 Loops-Layers-Lines, Ballroom, Culture Lab, Newcastle University, UK.
- 2014 #UNPITCH_ Action_4 ///, Space 5, Culture Lab, Newcastle University, UK
- 2014 The Hypnopompic State-Sound Event, Space 5, Culture Lab, Newcastle University, UK
- 2013 Screengrab, New Media Arts Award and Exhibition, Queensland, Australia
- 2013 W.I.P. Show, Space 7, Culture Lab, Newcastle University, UK
- 2012 W.I.P. Show, Space 4, Culture Lab, Newcastle University, UK
- 2012 Memories- Local Animators and Cartoonists, Guei-Ren Cultural Center, Tainan, Taiwan
- 2011 Evolution of Animation and Comic, Fangliao F3 Art District, Pingtung, Taiwan
- 2011 Invitational Exhibition of Comic Designers and Cartoonists, Chung-Zhen Centre for the Arts, Pingtung, Taiwan
- 2009 MAQUETTE, Te Pooka Redoor, Edinburgh, UK
- 2009 THIRD WHEEL, Embassy Gallery, Edinburgh, UK
- 2008 R.S.A., Royal Academy of Art, Edinburgh, UK
- 2008 N.E.W., ECA Sculpture Court, Edinburgh, UK
- 2007 OPEN, Cornexchange Gallery, Edinburgh, UK
- 2006 International Exhibition of Contemporary Printmaking, Kuandu Museum of Arts, Taipei, Taiwan
- 2005 Swapping Monsoon, Printmaking of Japanese and Taiwanese Art Colleges, road-exhibition in Taiwan
- 2005 The Nature of Printmaking Verification and Reconstruction, International Symposium of Prints in Japan, Machida City Museum of Graphic Arts, Tokyo, Japan
- 2004 Body Examination, Experimentation and Experience, Gallery in Medical Humanity Building, College of Medicine, NTU, Taipei, Taiwan
- 2004 Show of Plates, Original Exhibition of Baxian Printmaking Group, NTNU Fine Art Gallery, Taipei, Taiwan
- 2004 Interaction Between Images and Viewers, 10 Taiwan Contemporary Artists in Shanghai, HaiShangShan Art Centre, Shanghai, China
- 2003 Space Transformation 3660 seconds, Gallery in Industrial Technology Research Institute, Hsin-chu, Taiwan

Book Section:

Li, P.Y. (2016) Internet-oriented Art-machine Prototyping: Insights through an Open Source Practice, in Digital Art Criticism. Taipei, Taiwan: Taiwan Art & Technology Association. pp. 110–121. Full Paper.

Journal Article:

Li, P.Y. (2020) Experiments and Reflections on Painting's Derivative Layer: Pixel-interface and Style Transfer, Journal of Taipei Fine Arts Museum Vol.40. pp. 30–56. Full Paper.

Li, P.Y. (2019) Digital Spirit Photography: Exploring the Interflow of Computer Vision and Spirit Hunting, Tsing Hua Journal of Art Research Vol.1. pp. 135–160. Full Paper.

Conference Paper:

Li, P. Y., Chou, Y. K., Lin, Y. L. & Chen, Y. J. (2019). When Media Archaeology Meets Maker Practice: The Trans-disciplinary Design of Flower of Time - Universal Correspondence. In 2nd Eurasian Conference on Educational Innovation (ECEI). Singapore. (First Author; Best Conference Paper Award)

Chen, Y. J., Chou, Y. K., Lin, Y. L. & Li, P. Y. (2019). Interrogative Design in Experimental Course: A Case Study of Mobile Graffiti Projection Mapping Design. In 2nd Eurasian Conference on Educational Innovation (ECEI). Singapore. (Corresponding Author)

Li, P. Y. (2018). Flower of Time: Universal Correspondence – Artistic Report. In ISAT 2018 (The 4th International Symposium of Art & Technology): New Media Art and Foresight Cross-Disciplinary Education. Taipei National University of the Arts. Taiwan.

Li, P. Y., Chou, Y. K., Chen, Y. J., & Chiu, R. Sen. (2018). Problem-based Learning (PBL) in Interactive Design: A Case Study of Escape the Room Puzzle Design. In 1st Eurasian Conference on Educational Innovation (ECEI). Macau, China. (First Author)

Chou, Y. K., Chiu, R. Sen, Li, P. Y., & Chen, Y. J. (2018). The Methods and Applications of Creative Teaching in Design. In 1st Eurasian Conference on Educational Innovation (ECEI). Macau, China. (Corresponding Author)

Li, P.Y. (2015) 'Concerning the Occult in Technological Media: Media Archaeological Practice on Concordance and Correspondence', in ISAT 2016 (The 2nd International Symposium on Art & Technology): Beyond Digital Age/ Toward Future Design. 2015 Tainan, Taiwan: Southern Taiwan University of Science and Technology. pp. 66–75. Full Paper.

Li, P.Y. (2015) '21st Century Wundermaschinen: Mechanical Art Practice in Open Source Culture', in ISAT 2015 (The 1st International Symposium on Art & Technology): Connection without Frontier- New Artistic Dimension with IoT & 3D Printing. 2015 Taipei, Taiwan: Taiwan Art & Technology Association. pp. 155–163. Full Paper.

Online Columns:

Li, P.Y. (2015) Zombie Media Art: Media Archaeology as Artistic Methodology. [Online]. Available from:

http://www.digiarts.org.tw/chinese/Column_Content.aspx?n=42B9A64DC480BC01&p=E612E6F6E4C14DCF&s=CED091F4BDEB4A5D. Full Paper.

Degree Thesis:

Li, P.Y. (2017) Toward 21st Century Wundermaschinen: A Practice-based Inquiry Developing Media Archaeology as an Artistic Methodology. Ph.D. Thesis, Newcastle University, UK.

Li, P.Y. (2009) Critical Study: New Plant Species Research Institute (NPSRI). Master of Fine Arts Dissertation, Edinburgh University, UK.

Previous Employment Experience:

Feb 2018- Jul 2018 **Adjunct Assistant Professor**, Department of Arts and Design, National Taipei University of Education, Taiwan. Course: **Interface and Interaction Design**

Feb 2017- Jul 2018 **Assistant Professor**, Department of Interactive Entertainment Design, China University of Technology, Taiwan. Course: **Principle and Application of Sensors, Maker Project, Practice of Maker Skills, Practice of Display Device Design, Basic Design, History of Film, Design Sketch, Design of Exhibition Space** and etc

Responsibilities: As a full-time faculty, I gave lectures on the above courses. I was also responsible for the Maker Laboratory which developed the students' skills of making by learning Arduino, Processing, woodwork, 3D printing and laser-cutting. I was also Director of several students' exhibitions, Industry-university cooperation and government-funded projects.

Sep 2013 - Jun 2014 **Demonstrator** of Creative Arts Practice MA Workshops, Newcastle University, UK. Course: **Interactive Media**

Responsibilities: I gave practice-based lectures and demonstrations on interactive coding skills, e.g. basic interactive coding, communications between Processing and Arduino, and controlling a Kinect sensor through Processing code. This workshop included task giving and student problem solving. It was observed by Newcastle University lecturer: Dr. Brigitta Zics.

Jan 2012 - Jun 2012 **Adjunct Lecturer** of Department of Multimedia and Entertainment Science, Southern Taiwan University, Tainan, Taiwan. Course: **Artistic Anatomy**Responsibilities: I gave practice-based lectures and demonstrations on Artistic Anatomy, which helped 2nd-year university students to understand structures of human body for future animation and character design. This lectureship included assignment giving and exam marking.
Reasons for leaving: Leave to study Ph.D. in the UK in Sep 2012

Jan 2012 - Jun 2012 **Adjunct Lecturer** of Department of Computer Science, National Pingtung University of Education, Pingtung, Taiwan. Course: **Sketch Drawing**Responsibilities: I gave practice-based lectures and demonstrations on Sketch Drawing, a course for 4th-year students in Department of Computer Science and Department of Early Childhood Education. This lectureship included assignment giving and exam marking.
Reasons for leaving: Leave to study in the UK in Sep 2012.

Jan 2012 - Jun 2012 **Adjunct Lecturer** of Department of Digital Animation and Comic, Kao-Fong College of Digital Contents, Pingtung, Taiwan. Courses: **3D Modelling (Maya)**, **Animation Character Design** and **Artistic Anatomy**

Responsibilities: I gave practice-based lectures and demonstrations on 3D Modelling (Maya) for 4th-year student, Animation Character Design for 2nd-year student and Artistic Anatomy for 1st-year student. These lectureships all included assignment giving and exam marking.

Reasons for leaving: Leave to study in the UK in Sep 2012

Aug 2010 - Jan 2012 Lecturer of Department of Digital Animation and Comic, Kao-Fong College of Digital Contents, Pingtung, Taiwan. Courses: Sketch Drawing, 2D Animation (Flash), 3D Modelling (Maya), Animation Character Design, Industries of Digital Content and Artistic Anatomy Responsibilities: As a full-time lecturer, I gave practice-based lectures on Sketch Drawing, 2D Animation (Flash), 3D Modelling (Maya), Animation Character Design, Industries of Digital Content and Artistic Anatomy. I also curated annual exhibitions for the students to demonstrate their work in public spaces. The one held in Chung-Zhen Centre for the Arts in Pingtung in 2011 received good

feedback in multiple news media. I was also a tutor of the 2nd-year university students in Department of Digital Animation and Comic. I held class meeting monthly and was responsible for a range of student enquiries.

Reasons for leaving: Preparing applications and English examinations to study in the UK in Sep 2012.

Apr 2008 – Jan 2010 **Customer Advisor** of Scottish Experience, Royal Mile, Edinburgh, UK. Responsibilities: I worked as a customer adviser in Scottish Experience, a souvenir retailer based in Royal Mile in Edinburgh, UK. My responsibilities included marketing, product introduction, stock checking, and responding to a range of enquiries from the customers.

Reasons for leaving: Finished master study and back to Taiwan in Feb 2010.

Aug 2005 – Nov 2006 **Alternative Military Service** (Compulsory) in Bureau of Education, Kaohsiung City, Taiwan

Responsibilities: I worked as an instructor for dropout students in junior high schools in Kaohsiung, Taiwan. My responsibilities included home visit, student counselling, student finding, family status assessment, and organising meetings for parents, teachers and other social resources. I worked with my colleagues to help the dropout students to find their motivation to go back to school, by integrating different resources.

Reasons for leaving: finished compulsory service

Competences and Skills:

Aug 2010 - Jan 2012 **Administrative Director** of Centre for Teaching and Learning Development, Office of Academic Affairs, Kao-Fong College of Digital Contents, Pingtung, Taiwan Responsibilities: I was responsible for the implementation of the Teaching Quality Improvement Program (2011-2013), which was a project funded by the Ministry of Education, Taiwan. I wrote a proposal for Kao-Fong College in 2011, and it was approved by the Ministry of Education who granted one-and-half-year budget of 10,330,000 Taiwan Dollar (equals to 249,832 British Pound if based on a 41.3 (TWD): 1 (GBP) currency rate) for Kao-Fong College to implement activities for improving teaching qualities. These included professional license exams, various industry cooperation, off-campus visits and invitational expert speeches for the students. These also included internships and visits for professional development for the teachers.

Aug 2010 - Jan 2012 **Admissions Activities** of Department of Digital Animation and Comic, Kao-Fong College of Digital Contents, Pingtung, Taiwan

Responsibilities: As a full-time lecturer in Department of Digital Animation and Comic, Kao-Fong College of Digital Contents, I was responsible for running some admission activities in local high schools and vocational schools in Southern Taiwan. These activities helped prospective applicants on their decision-making process and a range of enquiries about application to the College.

Awards:

2018 Excellent Tutor Award, China University of Technology, Taiwan

2017 Award, Innovative Teaching Material Design, China University of Technology, Taiwan

2017 Award, 2018 Digital Art Projects, National Taiwan Museum of Fine Arts, Taiwan

2016 Best Presentation, Taiwan Scientific Symposium, Edinburgh University, UK

2014 Best Poster Award, Ph.D Poster Conference, Newcastle University, UK

2013 Selected Work, Screengrab, New Media Arts Award and Exhibition, Queensland, Australia

2012 Ph.D scholarship for studying New Media Art in the UK by The Ministry of Education, Taiwan

2009 Merit Award in Degree Examinations by Helen A. Rose Bequest, ECA, UK

2008 Artistic Residency, ECA Chicago studio, Illinois, Chicago, USA

- 2007 Artistic Residency, Cove Park, Scotland, UK
- 2004 Silver Medal award of Prints, Students' Art Exhibition, Tainan, Taiwan
- 2004 Award, Prints, 17th Nan-Ying Art Exhibition, Tainan, Taiwan
- 2004 Gold Medal award of Prints and Mixed Media, Graduation Exhibition, Department of Fine Arts, NTNU, Taiwan
- 2004 Merit Award, Shiou-Ping Liao, Department of Fine Arts, NTNU, Taiwan
- 2003 Gold Medal award of Mixed Media, Prints and Sculpture, Department of Fine Arts, NTNU, Taiwan
- 2003 Merit Award, Shiou-Ping Liao and Merit Award for Outstanding students, Department of Fine Arts, NTNU, Taiwan
- 2002 Merit Award for Outstanding students, Department of Fine Arts, NTNU, Taiwan
- 2002 Merit Award by Shih-Chiao, Lee, Department of Fine Arts, NTNU, Taiwan